

# Scope & Sequence

## KEY



\*Pillars of Student Success noted signify a program's primary focus; however, each JA program is developed to include all Pillars of Student Success.

**Classroom-Based Programs**-Programs delivered to students by a volunteer during the traditional school day.

**JA AfterSchool™**-Programs delivered to students by a volunteer outside traditional school hours, including afternoon, evenings, weekends, and summer.

**JA Capstone Programs™**-Programs in which the classroom teacher prepares students for a daylong, out-of-school, volunteer-led experience.

## Pillars of Student Success\* Primary Implementation

Entrepreneurship	Financial Literacy	Work Readiness	Classroom-Based	JA AfterSchool	JA Capstone
○	◐	◐	✓		
○	◐	◐	✓		
○	◐	◐	✓		
◐	◐	◐	✓		
●	●	◐		✓	

## Elementary School Programs (Grades K-5)

**Ourselves®** uses compelling stories read aloud by the volunteer, along with hands-on activities to demonstrate helping, working, earning, and saving. Five required, volunteer-led sessions. Recommended for kindergarten.

**Concepts**-Barter, Benefit, Buying, Choices, Consumer, Costs, Earning, Entrepreneurs, Giving, Goods, Incentives, Income, Money, Resources, Rewards, Saving, Scarcity, Selling, Spending, Voluntary exchange, Wants, Work.

**Skills**-Abstract thinking, Coin recognition, Decision-making, Drawing, Following directions, Interpreting information, Listening responsively, Matching, Responsibility, Sequencing, Teamwork.

**Our Families®** emphasizes the roles people play in the local economy and engages students with activities about needs, wants, jobs, tools and skills, and interdependence. Five required, volunteer-led sessions. Recommended for first grade.

**Concepts**-Business, Choices, Consumers, Economic institutions, Employment, Family, Incentives, Income, Interdependence, Jobs, Needs, Resources, Scarcity, Skills, Tools, Voluntary exchange, Wants, Work.

**Skills**-Analyzing information, Decision-making, Differentiating, Drawing, Following directions, Interpreting symbols, Listening responsively, Making observations, Map reading, Matching, Teamwork.

**Our Community®** explores the interdependent roles of workers in a community, the work they perform, and how communities work. Five required, volunteer-led sessions. Recommended for second grade.

**Concepts**-Banking, Business, Choices, Circular flow, Community, Division of labor, Economic institutions, Goods, Government, Incentives, Interdependence, Jobs, Money, Productivity, Taxes.

**Skills**-Comparing, Critical thinking, Decision-making, Identifying choices, Listening responsively, Making observations, Matching, Problem-solving, Role-playing, Teamwork.

**Our City®** studies careers, the skills people need to work in specific careers, and how businesses contribute to a city. Five required, volunteer-led sessions. Recommended for third grade.

**Concepts**-Banking, Business, Careers, City, Consumer, Economic institutions, Entrepreneur, Incentives, Income, Jobs, Money, Producers, Quality, Resources, Skills, Specialization, Zones.

**Skills**-Applying information, Conducting research, Decision-making, Filling out forms, Interpreting directions, Map reading, Math computations, News writing, Role-playing, Teamwork.

**JA More than Money®** teaches students about earning, spending, sharing, and saving money, and businesses they can start or jobs they can perform to earn money. Six required, after-school, volunteer-led sessions. Recommended for grades three-five.

**Concepts**-Advertising, Banking, Business planning, Consumer, Deposit, Earn, Employee, Estimate, Expense, Goods, Income, Market research, Money management, Profit, Role model, Save, Self-employed, Service, Share, Spend, Withdrawal, Work ethic.

**Skills**-Active listening, Analysis, Applying information, Brainstorming, Chart data, Compare and contrast, Computation, Critical thinking, Deductive reasoning, Decision-making, Drawing, Evaluating data, Following written and verbal instructions, Group work, Mind-mapping, Problem-solving, Recording deposits and withdrawals, Role-playing, Self-assessment, Taking turns, Teamwork, Vocabulary building.

# Scope & Sequence

## KEY



Minimal



Moderate



High

\*Pillars of Student Success noted signify a program's primary focus; however, each JA program is developed to include all Pillars of Student Success.

**Classroom-Based Programs**-Programs delivered to students by a volunteer during the traditional school day.

**JA AfterSchool™** -Programs delivered to students by a volunteer outside traditional school hours, including afternoon, evenings, weekends, and summer.

**JA Capstone Programs™** -Programs in which the classroom teacher prepares students for a daylong, out-of-school, volunteer-led experience.

## Elementary School Programs

**Our Region®** introduces the relationship between the natural, human, and capital resources found in different regions and explores regional businesses that produce goods and services for consumers. Five required, volunteer-led sessions. Recommended for fourth grade.

**Concepts**-Business, Choices, Economy, Exchange, Expenses, Goods, Incentives, Income, Investment, Products, Profit, Region, Resources, Risk, Scarcity, Services, Specialization, Taxes.

**Skills**-Comparing, Compiling data, Conducting research, Decision-making, Differentiating, Giving reports, interpreting data, Math computations, Problem-solving, Reading, Teamwork, Understanding symbols.

**Our Nation®** provides practical information about businesses' need for individuals who can meet the demands of the job market, including high-growth, high-demand jobs. It introduces the concept of globalization of business and the need for students to be entrepreneurial in their thinking. Five required, volunteer-led sessions. Recommended for fifth grade.

**Concepts**-Advertising, Capital resources, Career preparation, Communication, Competition, Corporation, Demand, Employees, Employers, Engineering, Entrepreneur, Free enterprise, Global competition, Goods, High-growth, high-demand jobs, Human resources, Natural resources, Opportunity costs, Partnerships, Price, Products, Profit, Resources, Resume, Scarcity, Services, Skills, Sole proprietorship, Specialization, Stock, Stockholders, Supply, Technology, Technophile, Technophobe.

**Skills**-Addition and subtraction, Brainstorming, Conceptualizing and designing advertisements, Creative thinking, Critical thinking, Decision-making, Drawing conclusions, Estimating, Evaluation, Following directions, Graphing and graph interpretation, Listening, Map reading, Problem-solving, Reading and writing, Reasoning, Role-playing, Teamwork, Verbal communication, Working in groups.

**JA BizTown®** engages students in the role of workers and consumers both in the classroom and at a simulated business community. In-school, teacher-led activities; pre- and post-on-site experience. Recommended for fifth grade.

**Concepts**-Banking, Business, Careers, Charitable giving, Citizenship, Competition, Conservation, Consumers, Demand, Division of labor, Employment, Exchange, Goods, Marketing, Markets, Money, Needs, Opportunity costs, Producers, Production, Quality, Resources, Saving, Scarcity, Services, Skills, Specialization, Supply, Wants.

**Skills**-Analysis, Applying information, Budgeting, Cause and effect, Critical thinking, Computation, Data collection, Decision-making, Following directions, Graphing, Interpersonal communication, Listening, Negotiation, Observation, Planning, Predicting outcomes, Problem-solving, Reading, Research, Role-playing, Setting goals, Spending, Taking responsibility, Teamwork.

Pillars of Student Success*			Primary Implementation		
Entrepreneurship	Financial Literacy	Work Readiness	Classroom-Based	JA AfterSchool	JA Capstone
◐	◐	◐	✔		
◐	○	●	✔		
◐	●	●			✔